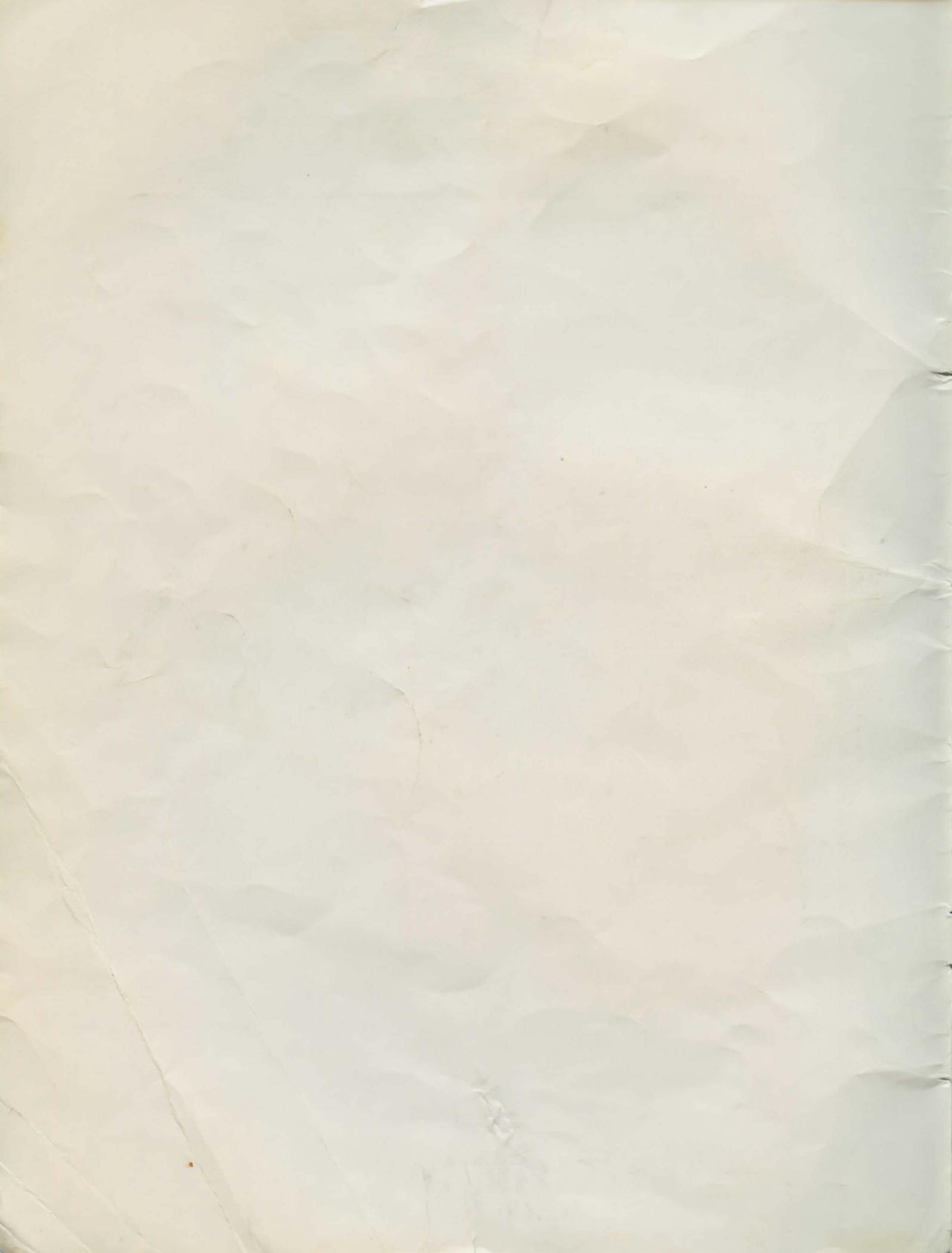


MATTEL ELECTRONICS®
CANADA



1983 CATALOGUE



THE MOMENTUM CONTINUES



INTELLIVISION[®] II
SECOND TO NONE

WE'VE MADE INTELLIVISION® EVEN BETTER

- Compact size for easier handling, moving and storage.
- Removable hand controllers for easier storage.
- Longer hand controller cords for increased flexibility of the players.
- Single switch (on, off, reset) for simpler operation.
- Compatible with all current cartridges and Intellivoice®.
- Same capabilities of the original master component.
- Lower price with the same great Intellivision® game play.

INTELLIVISION® SPORTS NETWORK



* NFL FOOTBALL ✓

Amazingly realistic NFL football excitement with 2 animated teams. Two full halves. 60 simulated minutes of fast moving gridiron action. You are the coach and you call the plays. Offense, defense, punts, passes, runs, all with game sounds and music. Over 180 offensive and defensive plays.



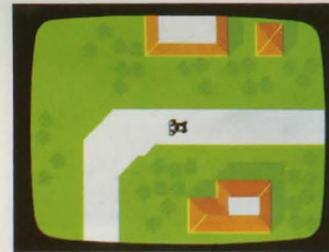
* U.S. SKI TEAM SKIING

Go hurtling down the slopes in a challenging slalom or downhill course. Shoot out of the starting gate and plunge down at break-neck speed around obstacles that put you to the test. All the thrills and dangers of world class skiing. You have a variety of courses. Race against the clock or another skier. Enjoy break-neck action with no broken bones!



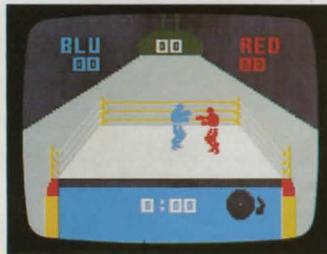
* MAJOR LEAGUE BASEBALL ✓

Two 9 man teams playing 9 full innings. Extra innings when needed. Hear the crowd roar as you call the plays—walks, hits, runs, a full variety of pitches. The computer keeps score.



* AUTO RACING ✓

Climb into the driver's seat and get ready for the race of your life. You have a choice of demanding courses. There are hazardous turns that demand split second coordination. All the thrills and challenges of championship racing—if you can cut it. Gentlemen (and ladies) start your engines!



* BOXING ✓

Be a contender! All the thrills and excitement of championship boxing. The computer keeps score as punches are traded. Knockdowns and knockouts. Hit the mat and take a knee-count. Bore in, shoot combination punches. The buzzer sounds the rounds and you come out punching. It's the main event!



* TENNIS ✓

It's all here! You hear the cheer of the crowd and watch their faces turn as they follow the action. There are backhands, lobs, forehands and serves. The computer keeps score. You'll need all your skill to beat your opponent in this extremely realistic re-creation of a championship tennis match.

*Trademark used under license from designated owner

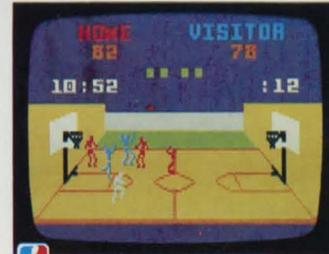
Intellivision® II
SECOND TO NONE

INTELLIVISION® SPORTS NETWORK



PBA BOWLING

Bowl with the champions in this authentic PBA bowling game. You get real PBA action and scoring. For 1 player or as many as 4 players. Choose your comfortable ball weight and bowl your game. You could score a strike or send the ball into the gutter. It all depends on taking your time and concentrating.



NBA BASKETBALL

Put your team through 4 quarters of action-packed NBA basketball. Running, passing, dribbling, fast breaks, jump and set-shots, rebounds and turn-overs. The action never stops as the simulated crowd yells with excitement and the clock ticks away. It's NBA court action that will test your skill!



PGA GOLF

Play 9 holes on a tough course! Concentrate, choose your club carefully. Shoot your way out of the rough. All the realism of an actual golf course. You get the fun of an actual game of golf without the sunburn. And you can use your knowledge of golf strategy to play a winning game.



NASL SOCCER

Soccer fans will love this one. All the surprises, thrills and action of real NASL Soccer! Dribbling, passing, goal kicks, throw-ins, corner kicks. You hear the roaring crowd, the ref's whistle, the buzzer. The action never stops for 2 simulated 45-minute periods as the 2 teams battle to a final score.



NHL HOCKEY

All the grueling excitement of a real NHL Hockey game. Fast-paced action as you listen to cheers, buzzers and whistles. It's fast and full of surprises as you experience the thrill of playing in an NHL Hockey game.



XIV Winter Olympics* (Coming Soon)

Catch the excitement of Olympic competition! Use your winter sports' skills against an opponent or the computer to score the most points or post the fastest time! A 1 or 2 player game with realistic Winter Olympics action.

*Trademark used under license from designated owner

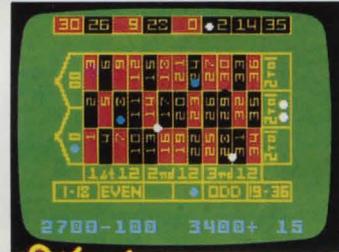
INTELLIVISION® II
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INTELLIVISION® ACTION GAMING & STRATEGY NETWORKS



NIGHT STALKER™

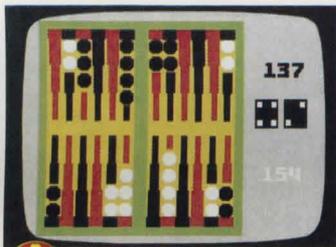
In a dark and sinister cavern in a maze deep underground a man emerges from a cage. He tries to find his way out of the maze, but he is attacked at every turn by deadly bats, poisonous spiders and robots trying to kill him with laser guns. Your job is to help him destroy these enemies with his laser gun.



Las Vegas

LAS VEGAS ROULETTE*

Big-time casino action with the roulette wheel. This is one roulette game you can afford to play. The action is fast and the betting is fierce. The electronic croupier calls the winning numbers. You could win a fortune or lose your shirt, but its all make believe. Great fun for the entire family.



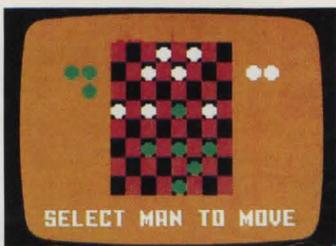
ABPA BACKGAMMON

This is backgammon for everybody, from the novice to the master. If you've always wanted to learn backgammon, this game will teach you. If you are an experienced player, you'll improve. If you're a master you'll be tested to the limit.



HORSE RACING*

A great game of make-believe for up to 6 players. It's like spending a day at the races. Study the tout sheet. Pick a winner—or a loser. The odds will change. Go for a long shot or play it safe. They're off and the excitement begins. Cheer your horse on. You could clean up—on paper. A fun party game.



CHECKERS*

The ancient game of checkers with a modern-day twist! It's man against computer. If you're an accomplished checker player, you'll be tested to the max. However, you can win, but you've got to play as you've never played before!



ADVANCED DUNGEONS AND DRAGONS**

Move into an underground world of fantasy! In this game you are searching for the treasure hidden in a subterranean vault. As you move through the network of dungeons you'll be challenged by monsters lurking around every bend.

*Trademark used under license from designated owner

**Dungeons & Dragons is a trademark owned by and used under license from TSR Hobbies, Inc.

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INTELLIVISION® ACTION NETWORK



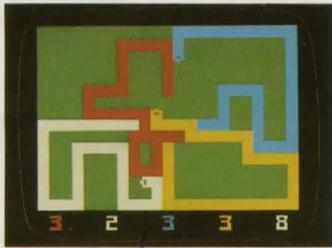
ARMOR BATTLE® *

It's fast moving combat action in the Armored Cavalry as 2 players take over as tank commanders to search and destroy each other. Each of them must maneuver, lay a mine and try to avoid obstacles. There are hundreds of possible terrains to fight over, each requiring a different strategy shift.



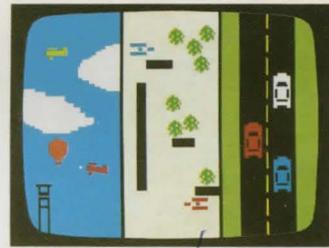
SEA BATTLE™ *

Deadly tactics on the high seas! As ranking officer on the bridge you deploy your fleet to engage with the enemy. Lay hidden mines anywhere on the oceanic map. You have a full flotilla of ships to perform different tactical missions. Rebuild your ship if she's damaged. Strike at the enemy and don't give up the ship!



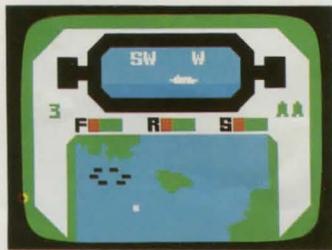
SNAFUT™ *

Don't get cornered by the moving stripes of color! Your opponent is trying to box you in. Trap him and paint him in with your moving stripe before he gets you. The moving stripes are relentless, so you've got to move fast. Back him into a corner.



TRIPLE ACTION™ *

Tanks! Planes! Racing cars! Take your pick. This is three-action fun in one cartridge. Be a tank commander in a deadly duel with enemy armored forces. Test your skills on the highway and race against the clock, but watch out for the rest of the cars on the road. Take your plane up as you soar through the skies. It's a lifetime of excitement.



SUB HUNT™ *

An enemy naval force is attacking your shore. You steer by compass. Your torpedoes are ready. You hear the sound of a depth-sounding device as you stalk the enemy ships. You've got to sink them but watch out for their depth charges and artillery.



FROG BOG™ *

Great fun for kids! Two frogs are sitting on a lily pad. Each player controls a frog. As dragon flies soar by the frogs must jump in the air and catch the flies with their tongues. The frogs can even jump from lily pad to lily pad to eat more flies. The frog that gobbles the most flies wins!

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INTELLIVISION® II
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INTELLIVISION® SPACE ACTION NETWORK



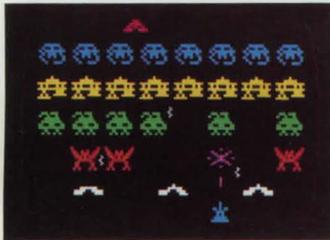
SPACE BATTLE™*

This is mortal combat in outer space as you do battle against the computer-controlled alien invaders. Study the map and deploy your defensive forces. You fire lasers from your cockpit command post. The sounds of outer space combat heighten the action.



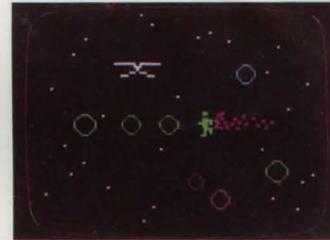
ASTROMASH™*

It's a fight to the finish to defend your space station against attacking forces. Hostile spaceships, meteors and bombs keep you in a constant state of alert as you attempt to knock them out. You have to dodge them and eliminate them with your lasers before they destroy your base.



SPACE ARMADA™*

You're under attack from an armada of 32 spacecraft. They bombard your bunkers to destroy your laser guns. You zap them only to find your defenses under attack from a new armada with different attack surprises. It calls for split-second timing and the higher you score the more difficult the game becomes.



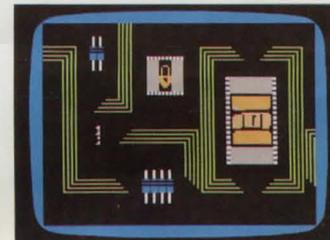
SPACE HAWK™*

There are 4 levels of difficulty in this game as you maneuver the Space Hawk across the limitless void of space. He is powered by a propulsion pack and is armed with a laser gun to defend himself against enemy craft, comets, space amoebae and rainbow bubbles filled with deadly astrogas.



STAR STRIKE™*

This game offers hair-trigger action as you hurtle your spaceship through a trench to destroy the alien force that is threatening the planet Earth. Enemy spacecraft hurl themselves at you and attempt to shoot you down. If you crash or are hit too many times, our planet is destroyed.



MAZE A TRON™*

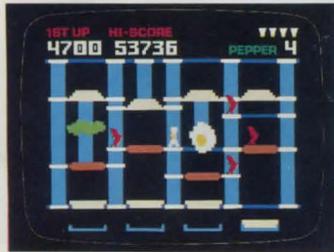
Based on the Disney movie TRON, this is a great action game for 1 or 2 players. You are engaged in a deadly struggle to penetrate the inner circle of the Master Control Program. Watch out for the deadly "bits". You've got to destroy them to reach your goal and accumulate the most points.

*Trademark used under license from designated owner.

▲1981 Walt Disney Productions

INTELLIVISION® II
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CHALLENGING NEW CARTRIDGES FROM ACTION NETWORK™



Burger Time*†
Based on "Burger Time" arcade game. Player controls a cook, who must run through a vertical maze to assemble the parts of a burger (bun, patty, lettuce, etc) on platters. Cook can overrun or shoot hot dogs, pickles and other edible obstacles to score points and build "perfect burgers."



Mystic Castle†
Medieval fantasy game with a knight in armor and dragons to be slain. Guide the knight through forests, castles and dungeons and accumulate points by eliminating dangerous creatures along the way. Challenging 1 player game.



**Advanced Dungeons & Dragons™
Treasures of Tarmint Cartridge**
One or two player game. You begin play in a complicated dungeon maze, with your goal being to capture the treasure and escape from the dungeon before the evil forces living in the dungeon get to you. A variety of magical objects are available to assist each player. The outstanding feature of this game is the eye-level perspective and three-dimensional graphics.



Lock 'n Chase*
Your thief is robbing the local bank! Four police officers are hot on his trail! Grab gold coins and treasures on the run! Keep one jump ahead of the law. When the cops close in...lock a door...make tracks in another direction. Run smack into a cop and you're "caught". There is nowhere to hide.



Mission X*
Based on "Mission X" arcade game. Players fly bombing missions on a scrolling screen. Several different targets, day and night missions, and enemy fighters add to the challenges!

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†Names subject to change.

INTELLIVISION® II
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CHALLENGING NEW CARTRIDGES FROM ACTION NETWORK™



Sharp Shot™

Four completely different games for one or two players! Target shooting excitement: Hit the pass receiver! Hit the spinning spacecraft! Hit the navy ships! Hit the maze monsters! For video game beginners aged 4 and up.



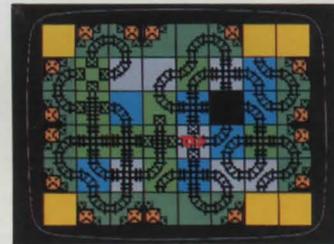
Vectron™

Challenge the computer to play this exciting arcade action game! Abstract, colorful graphics and unique sound effects. The progressive skill levels require quick reflexes and strategy.



Buzz Bombers†™

Action arcade game for 1 or 2 players. Honey bees are the targets—hit them and they become pieces of honeycomb. The more honeycombs, the larger the hive and the more points you score!



Locomotion*©†

Based on "Locomotion" arcade game. 1 or 2 player game features moving train with scrambled track. Players score points by avoiding collisions, picking up passengers and beating a time schedule. Progressive skill levels require strategy and quick action by players.

†Names subject to change.

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INTELLIVISION® II
SECOND TO NONE

INTELLIVISION® STRATEGY & CHILDREN'S LEARNING NETWORKS



USCF CHESS

This is the perfect game for a chess player, novice or master. You pit your skill against the computer. Select the degree of difficulty and the time limit on moves. Move up in skill as you play more. You can even switch places with the computer and put it on the defensive. A great learning tool.



UTOPIA™

How would you like to be ruler of an island? There are 2 islands in this game, each one ruled by a different player. Each player can build factories, plant crops or build fishing fleets. Each activity scores differently depending upon conditions within the frame. Players can even plant rebels on their opponent's island.



REVERSI™

Based on the 19th century game of strategy. Reversi pits you against the computer for control of the board. The object is to imprison your opponent's counter between two of yours and capture it for your own. There are 3 different size boards to play on and 5 levels of increasing difficulty.



ROYAL DEALER™

There are endless hours of enjoyment in this game. It's a game of 4 different card games for 1 player. You play against 1, 2 or 3 computer-controlled opponents. You get your choice of Hearts, Crazy Eights or any one of 2 varieties of Rummy. Great practice and the computer will keep score for you.



MATHFUN™

Two pint-sized players can learn math while having more fun than a couple of gorillas. Race two gorillas through the jungle against animal obstacles and a variety of problems in addition, subtraction, multiplication and division. Determine the skill level and the computer automatically adjusts the problem.

*Trademark used under license from designated owner



WORDFUN™

Learning spelling can be entertaining with this cartridge. There are three multiple word games that increase verbal awareness and develop spelling skill. You determine the game to be played and let the cartridge do the rest as it helps turn your child into a proficient speller.

©1981 Children's Television Workshop, Inc.

INTELLIVISION® II
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INTELLIVOICE™ ADDS THE DIMENSION OF REALISTIC HUMAN SPEECH TO INTELLIVISION® VIDEO GAME PLAYING



INTELLIVOICE™
VOICE SYNTHESIS MODULE

INTRODUCING FOUR NEW, EXCITING INTELLIVOICE™ CARTRIDGES

Space Spartans™

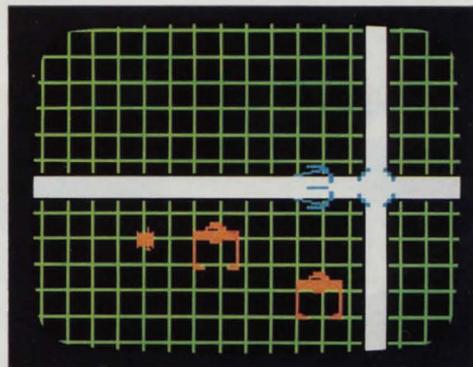
Possibly the most sophisticated space game of them all! You are commander of a spaceship exploring the intergalactic arena. Suddenly you are under attack from an invasion force of a hostile galaxy. You've got to hold them off until your Federation can prepare its defense. You've got shields to survive hits and you can hyperwarp across space, but you're outnumbered. The battle computer warns you of your ship's damages as the aliens try to destroy you. Save the Federation!



TRON† Solar Sailer*

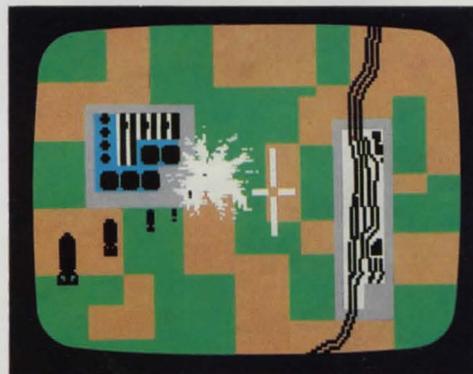
Another exciting game derived from the plot action of TRON† movies from Walt Disney Productions. You are riding inside a "Solar Sailer," traveling along an energy beam in search of the Master Control Program. Choose your route as the screen scrolls to reveal new avenues. "Recognizers" try to latch on and battle tanks attack as the MCP defends itself. Computer voices keep you advised of energy beam levels and antagonists.

(COMING SOON)



B-17™ Bomber

World War II action at 12 o'clock high as you go on a bombing mission deep inside Fortress Europe. You select the target. The farther you go the more points you gain, but the closer you get to the target, the more flak and enemy planes you encounter. Constant radio chatter among the crew members heightens the tension. The action shifts from pilot to gunner to navigator to bombardier as you assume their roles.



Bomb Squad™

It's a race against time as you attempt to disarm the terrorist bomb before it goes off! You must guess a code programmed into the bomb in order to disarm it. On the screen you see the bomb circuitry. You receive verbal background information that will help in your attempt to neutralize the bomb before it explodes. The timing device ticks away as you work. Be careful but hurry—other lives, besides your own, hang in the balance!



* Tron Solar Sailer is a trademark of and used under license from Walt Disney Productions © Walt Disney Productions

MORE NEW INTELLIVOICE™ CARTRIDGES PLANNED FOR 1983

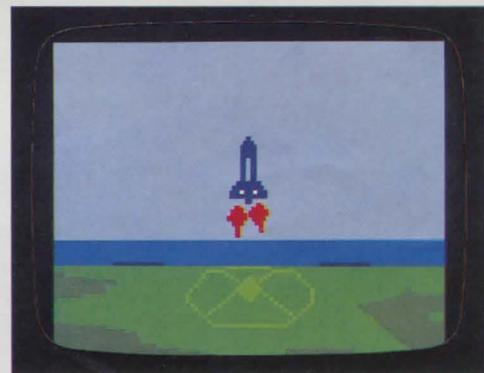
Woody Woodpecker**†

A talking game for the whole family! Woody's famous laugh adds to the enjoyment of the game action. His voice will give you tips and instructions, but he may try to fool you too!



Space Shuttle†

Exciting space game puts you at the controls of a Space Shuttle from launch to landing. Perform tasks such as repairing satellites and refueling, while ground crew and crew members keep you informed. Multiple viewpoints from positions around the Shuttle help you accomplish your mission and make a safe landing.



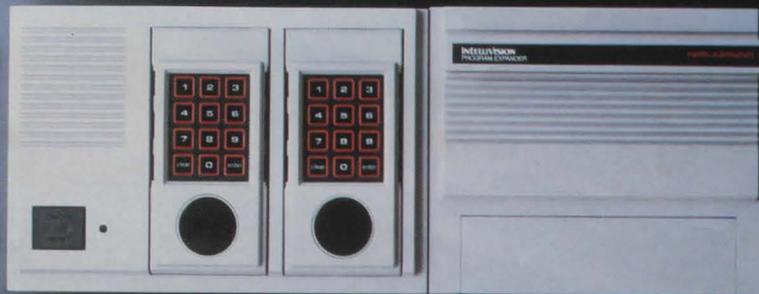
*©1982 Walter Lantz Productions, Inc.
†Names subject to change.

INTRODUCING FOUR NEW
NEW INTELLIVOICE™ IS COMING SOON
THE FIRST WORD IN VIDEO GAMES



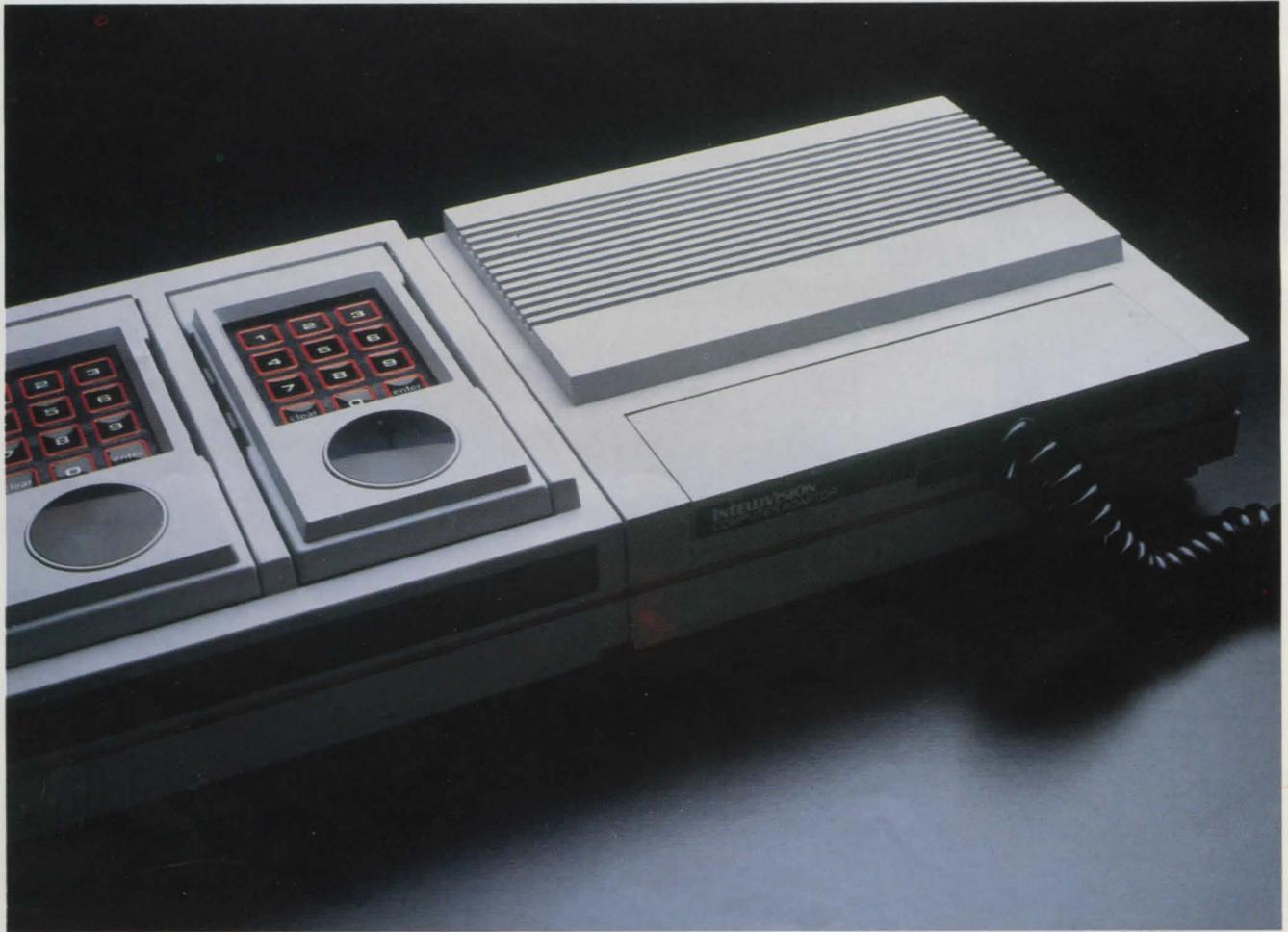
IntelliVoice™
VOICE SYNTHESIS MODULE

INTRODUCING
THE
IntelliVision[®]
ENTERTAINMENT COMPUTER SYSTEM



IntelliVision[®]
ENTERTAINMENT COMPUTER SYSTEM
EXPANDING YOUR IMAGINATION

**THE COMPUTER ADAPTER TURNS INTELLIVISION[®]
INTO AN ADVANCED ENTERTAINMENT
COMPUTER SYSTEM FOR THE WHOLE FAMILY**



IntelliVision[®]
ENTERTAINMENT COMPUTER SYSTEM
EXPANDING YOUR IMAGINATION

THE INTELLIVISION® COMPUTER ADAPTER IS THE SMARTEST THING NEXT TO INTELLIVISION®

- Plugs into any Intellivision® master component to unlock the power of its 16 bit microprocessor
- Features a built in simple BASIC program language
- has 2 K RAM to expand Intellivision's® memory
- It expands Intellivision's® sound capabilities
- Accepts a complete line of peripherals including:
 - Computer keyboard that turns Intellivision® into a fun family computer
 - Music Synthesizer that makes learning music as easy as playing games
 - Extra hand controllers so the whole family can play Intellivision's® new super games

THE INTELLIVISION® COMPUTER KEYBOARD. IMAGINATION AT YOUR FINGER TIPS



Intellivision®
ENTERTAINMENT COMPUTER SYSTEM
EXPANDING YOUR IMAGINATION

THE INTELLIVISION® COMPUTER KEYBOARD TURNS INTELLIVISION® INTO A FUN FAMILY COMPUTER

- Plugs directly into the Intellivision® Computer Adapter
- Looks like a standard typewriter keyboard with 49 keys
- It is fully programmable using built in BASIC and performs functions of a sophisticated home computer
- Unique colour coded graphics to teach BASIC makes learning a game for children
- Makes game playing more advanced with a new generation of super games built around three dimensional graphics
- Let's you program your own video games.

THE INTELLIVISION® MUSIC SYNTHESIZER THE LOOK, TOUCH AND FEEL OF A REAL ORGAN KEYBOARD



Intellivision®
ENTERTAINMENT COMPUTER SYSTEM
EXPANDING YOUR IMAGINATION

THE INTELLIVISION® MUSIC SYNTHESIZER, NOW LEARNING MUSIC CAN BE ALL FUN AND GAMES

- Full size 49 key music keyboard, with the same look, touch and feel of a real organ keyboard.
- Makes it easy for kids and adults to apply their Intellivision® skills directly to a piano or organ.
- Together with the Intellivision® Computer Adapter, the keyboard becomes a six note polyphonic synthesizer.
- People can compose their own melodies and learn their favorite songs by playing a video game.

EXPAND YOUR IMAGINATION EVEN FURTHER WITH INTELLIVISION® PERIPHERALS WHICH WILL SOON BE AVAILABLE

Intellivision® Hand Controllers

- Identical to the detachable hand controllers of Intellivision® II
- Plug 1 or 2 additional controllers into the Computer Adapter and play 1 to 4 player games



Intellivision® Program Expander

- Convenient cartridge that plugs into the top of the Computer Adapter.
- Includes 8 K ROM for extended BASIC programming plus additional 16 K RAM to write more sophisticated program process more information and play even more advanced video games.



Audio Cassette Recorder

- Economical way to store and retrieve programs.
- Program data and other information is transferred onto regular audio cassette tapes.
- Most cassette recorders are compatible*

*requires remote start/stop capability



INTELLIVISION®
ENTERTAINMENT COMPUTER SYSTEM
EXPANDING YOUR IMAGINATION

INTELLIVISION® COMPUTER SOFTWARE BASIC PROGRAMMING

THE BEST PROGRAMMES ON TELEVISION

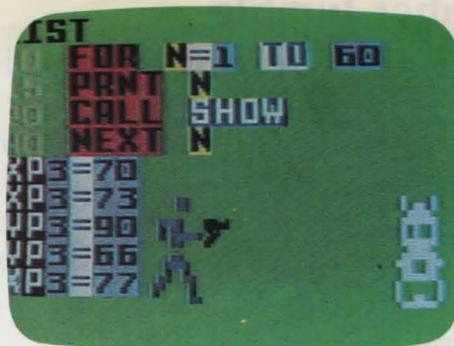
Mr. Basic Meets Bits 'N Bytes

An introduction to computers and BASIC programming through the fun of a video game. Learn to write simple programs on the Computer Keyboard. Control Mr. BASIC, and capture the "Bits 'N Bytes", or use the hand controllers just for fun. This program uses our unique color coded graphics system to make learning programming as easy as a game.



Game Maker

Now you can easily create your own video games, because our Game Maker comes with the graphics and game play already designed for you. You just select the characters and the action, then finish the program. You can add new features any time to change the game as your skills improve.



Basic Programmer

Learn BASIC computer language and write your own programs. On screen lessons and a simple step-by-step manual take you through the fundamentals of the BASIC language. It also shows you how BASIC programs can be used around the house. You'll be writing your own BASIC programs in no time!

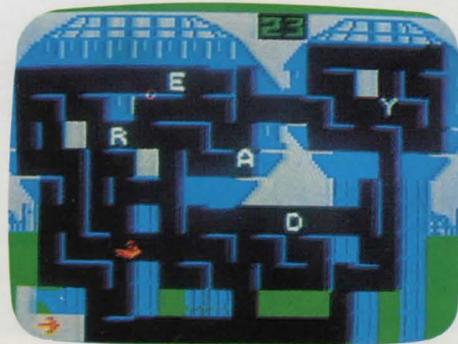


INTELLIVISION® COMPUTER SOFTWARE EDUCATION

MAKING EDUCATION FUN

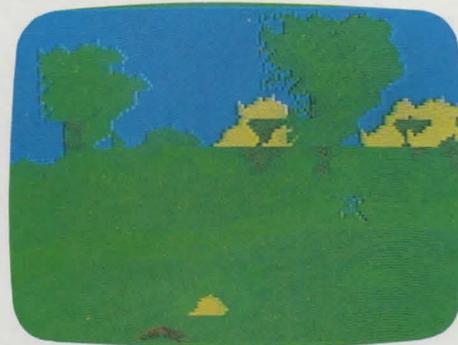
Ways with Words

Experience the world of words through all the color and action of a video game. It's easy to improve your spelling, reading and word skills when you're having fun doing it. Programs progress through grade levels from pre-school on up. Includes our curriculum booklet to help parents guide their children through the learning process.



Number Jumble

Adds a new dimension to math. Fun! Children of all ages sharpen their addition, subtraction, multiplication and division skills through the challenge of a video game. They play at their own pace and make the math games harder as their skills improve. Comes with curriculum guide and special math exercises.



The Flintstones* Keyboard Fun

It's fun to learn keyboard skills when The Flintstones and their friends are your teachers. Now everyone can enjoy the action of a colorful and exciting video game and develop useful keyboard skills at the same time! An easy way to put the whole family in touch with the computer age. Includes our unique curriculum guide.



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INTELLIVISION®
ENTERTAINMENT COMPUTER SYSTEM
EXPANDING YOUR IMAGINATION

INTELLIVISION® COMPUTER SOFTWARE MUSIC

MAKES MUSIC LESSONS FUN

Astromusic

The musical version of the popular video game Astrosmash™, and a fun, new way to learn musical notation. As musical notes fall from the sky in the pattern of a popular song, you must hit the right notes to shoot them down. The faster you shoot down the notes, the faster you're learning to play your favorite songs!



Melody Maker

Compose your own melodies, right before your eyes. Play on the Synthesizer and watch the notes appear on your TV screen. You can compose all kinds of music from Bach to rock. Your favorite compositions can be stored on cassette (both the sound and notation) for future playback or editing.



Music Conductor

Now you have a private music teacher right in your own living room. Play along with selected songs by following the written music on your TV screen. An arrow guides you on your way, pointing to the notes you should be playing. Practice drills like pitch guess, interval recognition, phrase recall and fingering exercises. Makes music lessons fun!

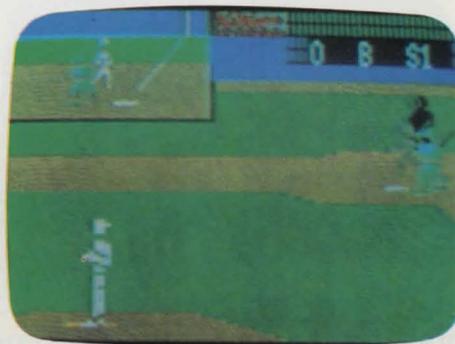


INTELLIVISION® SUPER GAMES

THE NEXT GENERATION OF VIDEO GAMES

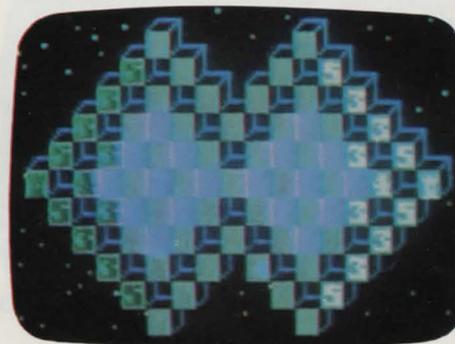
World Series Baseball

It's just like playing baseball on national TV! The TV cameras catch different angles of the game. Pan across the playing field. Even pick up the baserunners on a split screen. Be the manager by programming in batting, and pitching statistics for your team. Program Hall of Famers to play against each other.



Mind Strike

A futuristic, 3-dimensional space version of a chess board game. Pit your skill against the computer, or another player. Use your power to overtake your opponent's game pieces, until all the pieces are yours. Use the keyboard to program the computer opponent to match your skill as you master the game. Select from over 40 challenging game boards.



Scooby Doo's Maze Chase*

You're a cat chasing mice blindly through a baffling maze, when suddenly you discover you're the one being chased by Scooby Doo! Drop magic dog bones to slow Scooby's pursuit. Choose from 15 pre-programmed mazes, or use the Computer Keyboard to create your own.



*Used under license of Hanna Barbera Production Inc.

INTELLIVISION®
ENTERTAINMENT COMPUTER SYSTEM
EXPANDING YOUR IMAGINATION

THE INTELLIVISION® ENTERTAINMENT COMPUTER SYSTEM LETS COMPUTER TECHNOLOGY DO MORE FOR YOU

- New peripheral hardware and software expands the capabilities of Intellivision®'s master component.
- It entertains
- It teaches
- It provides good plain fun
- It's very simple to understand and use
- Most importantly it's from Intellivision®, the most sophisticated home video game system.

Intellivision®
ENTERTAINMENT COMPUTER SYSTEM
EXPANDING YOUR IMAGINATION

INTELLIVISION® EXPANSION SYSTEM A LETS YOU PLAY ATARI® 2600* COMPATIBLE CARTRIDGES ON YOUR INTELLIVISION®**

THE NEXT GENERATION OF VIDEO GAMES

Intellivision's new hardware and software that
lets you play Atari 2600 compatible cartridges on
Intellivision's



Intellivision II is the only video game console to
feature Dual Demos, allowing you to play two
different games on the same cartridge from 15
pre-programmed frames. Use the
Computer Keyboard to control your game.

*Atari is a trademark of Atari, Inc.
**Intellivision® model 2609 requires factory adjustment

INTELLIVISION® II
SECOND TO NONE

INTELLIVISION® EXPANSION SYSTEM A

Upgrade To Intellivision® Without Leaving Your Atari® 2600* Cartridges Behind

- The Intellivision® Expansion System A connects directly into your Intellivision® Master Component.
- Lets you enjoy the full library of Atari® compatible cartridges including Atari® Activision, Imagic, M Network™ and others.
- The Expansion System A has many of the same features of Atari® 2600* including
 - Left and right difficulty switches
 - on/off and game select switches
 - colour/black and white switch
- Lets you use your Atari® joysticks or accessory joysticks.

*Atari is a trademark of Atari, Inc.

INTELLIVISION® II
SECOND TO NONE

MATTEL ELECTRONICS®

INTRODUCES



**Exciting, Challenging, Action Packed
Cartridges for Atari™ Video Game
Systems**



YOU CAN'T BEAT THEM

ACTION PACKED M NETWORK™ GAME CARTRIDGES TO CHALLENGE THE MOST DEMANDING VIDEO GAME PLAYER



ASTROBLAST™

- Defend your planet from falling meteors, missiles and enemy spacecraft
- Automatic and semi-automatic firing sequences
- One player game, two difficulty levels



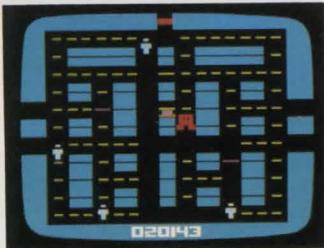
FROGS AND FLIESTM

- Complete control of frog's jump and scoring action
- Great for young children; challenging for everyone
- One or two player game



SUPER CHALLENGE™ FOOTBALL

- Realistic offensive and defensive options
- Scoreboard shows downs, time remaining and score
- Two player game



LOCK 'N CHASE™

- Escape your pursuers
- Set up temporary defensive blocks
- One or two player game



SPACE ATTACK™

- Radar screen pinpoints alien squadrons
- Then go to close-up pilot's view
- One player game, two difficulty levels



SUPER CHALLENGE™ BASEBALL

- Nine full innings, extra innings, if necessary
- Pitch curve balls, hit and run, base stealing



ADVANCED DUNGEONS AND DRAGONS™*

Move into an underground world of fantasy! In this game you are searching for the treasure hidden in a subterranean vault. As you move through the network of dungeons you'll be challenged by monsters lurking around every bend.



INTERNATIONAL SOCCERTM

- Realistic field action
- Exciting sound effects
- Two player game



ARMOR AMBUSHTM

- Total tank control; maneuvering and fire control sequences
- A new battlefield every time
- Two player game



TRON™ DEADLY DISCS™

- From the Disney movie
- Intense strategy in action
- Ricochetting discs



DARK CAVERNTM

- Relentless robot attackers
- Challenge increases as game progresses
- One player game.

*Dungeons & Dragons is a trademark owned by and used under license from TSR Hobbies, Inc.

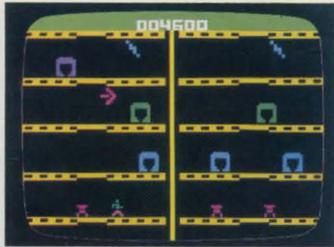
*Trademark used under license from DATA EAST, INC. © 1981, 1982 DATA EAST, INC.

**Trademark used under license from Walt Disney Productions. © 1982 Walt Disney Productions.



YOU CAN'T BEAT THEM

MORE UNBEATABLE GAME CARTRIDGES PLANNED FOR 1983



ADVENTURES OF TRON™**

- One player game
- From the Disney movie
- Outwit the Master Control Program
- Fight off recognizers, grid bugs and cannon-firing tanks



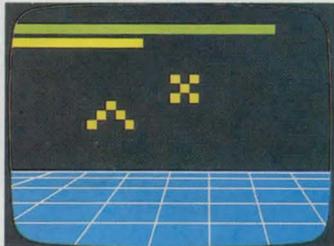
AIR RAIDERSTM*

- One player game
- A fighter pilot on a secret mission
- Fight off enemy planes, avoid enemy flak
- Take-off and land again to refuel



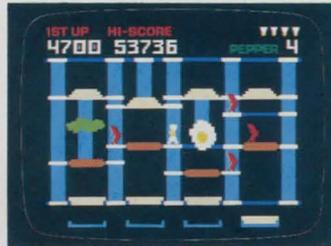
LOCOMOTION ©†

Based on "Locomotion" arcade game. 1 or 2 player game features moving train with scrambled track. Players score points by avoiding collisions, picking up passengers and beating a time schedule. Progressive skill levels require strategy and quick action by players.



COMPUTER REVENGE®

- One player game
- Defend the human race
- Fight off hostile computers on different planets



BURGER TIME†

- One player game
- Based on "Burger Time" arcade game.
- A cook weaves through a vertical maze building a perfect burger.
- To score points, shoot hot dogs, pickles, and other edible obstacles.

*Trademark of Mattel, Inc.

**Trademark used under license from Walt Disney Productions

†Used under License from DATA EAST.

®Working name

×Trademark of Hanna Barbera

■Trademark of Walter Lantz.

M NETWORK™ WILL BE INTRODUCING A LINE OF GAME CARTRIDGES FOR CHILDREN 4 - 8 IN 1983

M Network™ introduces a line of games for children 4-8 years old. These games incorporate high quality graphics and gameplay with popular cartoon characters.



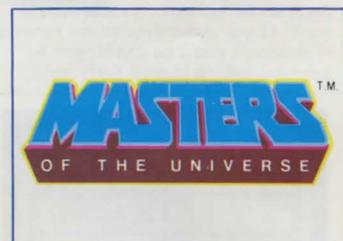
SCOOBY DOO×

- Scooby Doo has been a top rated Saturday cartoon show for fourteen years.



WOODY WOODPECKER*

- The Woody Woodpecker Show is syndicated nation-wide.
- 150 new cartoons will air this year.



MASTERS OF THE UNIVERSE*

- This popular new action figure series from Mattel is doing very well with boys 4-11.
- It even has its own comic book.



YOU CAN'T BEAT THEM

M NETWORK™ PLANS A LINE OF CARTRIDGES FOR IBM AND APPLE IN 1983

In 1983 M Network™ will be expanding into the computer software market. M Network™ will offer high quality graphics and excellent game play for the IBM and Apple home computers. A product line of 5 video cartridges for each computer system will be introduced.



SPACE BATTLE**

- This is mortal combat in outer space as you do battle against the computer-controlled alien invaders.
- Study the map and deploy your defensive forces.
- You fire lasers from your cockpit command post.



BURGER TIME*

- One player game
- Based on "Burger Time" arcade game.
- A cook weaves through a vertical maze building a perfect burger.
- To score points, shoot hot dogs, pickles, and other edible obstacles.



LOCK 'N CHASE*

- Escape your pursuers
- Set up temporary defensive blocks
- One or two player game



NIGHT STALKER**

- In a dark and sinister cavern in a maze deep underground a man emerges from a cage.
- He tries to find his way out of the maze, but he is attacked at every turn by deadly bats, poisonous spiders and robots trying to kill him with laser guns.
- Your job is to help him destroy these enemies with his laser gun.



Super Challenge Baseball**

- Two 9 man teams playing 9 full innings.
- Extra innings when needed.
- Hear the crowd roar as you call the plays—walks, hits, runs, a full variety of pitches.
- The computer keeps score.

*Trademark used under license from Data East, Inc.

**Trademark of Mattel, Inc.



YOU CAN'T BEAT THEM

PLAY THE DRUMS LIKE A PRO - EVEN IF YOU'VE NEVER PLAYED BEFORE

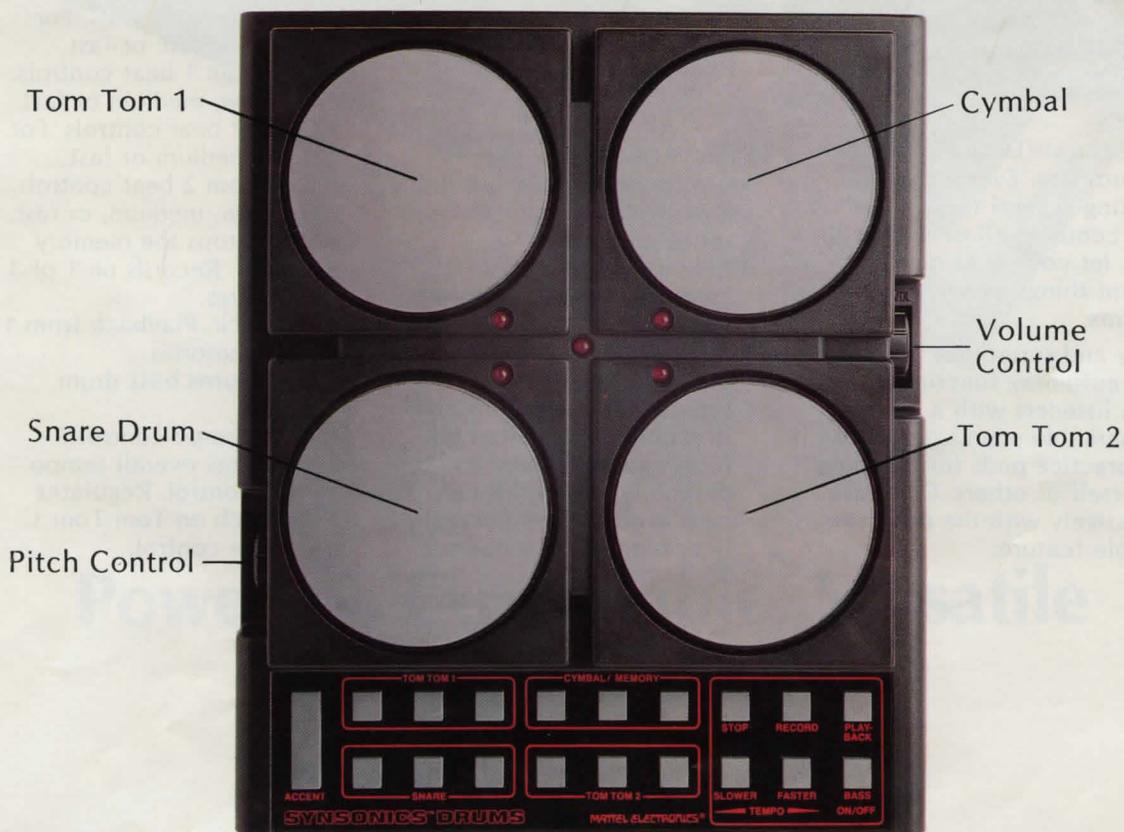


SYNSONICS™ DRUMS

AN INCREDIBLE INNOVATION IN
MUSICAL TECHNOLOGY

SYNSONICS™ DRUMS LET YOU PLAY AND SOUND LIKE A PRO, EVEN IF YOU'VE NEVER PLAYED BEFORE...

- **Sound** like a professional musician—with an advanced micro-computer that's built right in.
- **Compose, record, and playback** your own music—with 3 separate 16-beat memories.
- **Produce** your own synthesized space sounds—with an electronic drum that lets you tune over a five-octave range.
- **Create** over 4,000 different drum patterns—with the touch of a finger (plus your own imagination).
- **Play** authentic drum sounds—with special pressure sensitive drum pads.



SYNSONICS™ DRUMS

AN INCREDIBLE INNOVATION IN
MUSICAL TECHNOLOGY

AN ADVANCE IN MICRO-COMPUTER APPLICATION:

Synsonics™ Drums' built-in micro-computer puts a totally new world of musical capabilities at your fingertips. You can actually play music and sound like a professional musician—even if you've never played before. In fact, Synsonics™ Drums lets you do even more than that and it's as easy to use as your radio. Just plug it into your home stereo and you're all set. Or if you'd rather, hook Synsonics™ Drums up to your guitar amplifier, portable stereo, or your headphone.



Synsonics™ Drums is truly extraordinary. Even systems costing several times more do not combine all of the features that let you do as many different things as Synsonics™ Drums.

Play and sound like a pro with the auto-play function. Entertain listeners with a remarkable sound range. Use it as practice pads for teaching yourself or others. Compose creatively with the programmable feature.



HERE ARE THE FEATURES THAT LET YOU DO IT ALL:

4 drum pads arranged like a conventional drum set. The pads are pressure-sensitive, so the harder you strike, the louder the drums sound—just like real drums.

- Snare drum.
- Tom Tom 1 can be tuned over a five-octave range.
- Cymbal. Ride-sizzle. Or create a hi-hat sound with the accent key.
- Tom Tom 2 with a deep floor-tom sound.

CONTROL KEYS:

- Bass drum key. Or use it as a metronome that can be set to any tempo.
- Individual drum controls create over 4,000 different drum patterns.
- Full recording and playback functions, with 3 separate 16-beat memories. In record mode, drum patterns can be layered indefinitely. Memories can be played back individually or blended in sequence.

LED read-outs add sight to sound. Headphone and auxiliary output jacks provide two different ways to listen. Operates on either AC adaptor or 6 "C" size batteries, (not included).

WHAT CONTROLS WHAT: THE CONTROL KEYS.

- Accent. Changes cymbal from ride-sizzle to hi-hat sound.
- Snare beat controls. For slow, medium or fast.
- Tom Tom 1 beat controls. For slow, medium or fast.
- Cymbal beat controls. For slow, medium or fast.
- Tom Tom 2 beat controls. For slow, medium, or fast.
- Stop. Stops the memory.
- Record. Records on 1 of 3 memories.
- Playback. Playback from 1 of 3 memories.
- Bass. Turns bass drum on/off.
- Multi tempo controls. Regulates overall tempo.
- Pitch control. Regulates the pitch on Tom Tom 1.
- Volume control.

SYNSONICS™ DRUMS

AN INCREDIBLE INNOVATION IN
MUSICAL TECHNOLOGY

PRODUCT SPECIFICATIONS AND FEATURES

Features:

- Microprocessor: Z80A
- Keyboard:
49 Moving Keys
Keyboard Overlays:
- Video Display:
16 colors
320 x 192 resolution
40 x 24 character display
256 Built-in Characters:
Including standard ASCII set with
upper and lower case letters plus
additional graphic symbols.
- Memory:
8K ROM
4K RAM
(User expandable to 52K with extra
components)
- Language:
Built-in Microsoft™ BASIC
- Sound:
One Channel
- Approximate Dimensions:
Product: 13 1/2" x 6" x 2"
Packout: 19" x 8 1/2" x 4"
- Approximate Weight:
Product: 68 oz.
Packout: 95 oz.
- Packout Configuration
Contents:

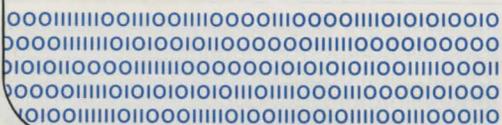
Computer Unit
Power Adaptor
RF Cable
TV/Computer Switch

User Guide
Simplified Instruction Cards
Keyboard Overlay

6 Units per carton.

Benefits:

- Fast, powerful, and will accommodate system expansion.
- A stroke you can feel.
- Convenient way to issue commands to the computer for frequently used software
- Colorful display with sharp images, plus a high degree of accuracy and movement.
- Excellent character selection for text and graphics.
- Enough memory capability to handle home computer programming needs.
- Memory can be expanded by user, without dealer or factory assistance.
- Easy, versatile, and most popular language for 'out-of-the-box' programmability. Write programs for your own purposes.
- Provides audio for games playing.



AQUARIUS™ MINI EXPANDER: TECHNICAL FEATURES & BENEFITS

Features:

- Two Cartridge Ports
- Two Hand Controllers:
 - 16 Position Playing Discs
 - 6 Action Buttons
 - 8' Detachable Coiled Cord
- Two Additional Sound Channels
- Direct Connection to Aquarius™ Cartridge Port.
- Approximate Dimensions:
 - Product: 8 1/2" x 4 3/4" x 2 1/2"
 - Packout: 8 7/8" x 5 3/8" x 3 3/8"
- Approximate Weight:
 - Product: 16 oz.
 - Packout: 20 oz.

Benefits:

- Allows simultaneous use of software and memory cartridges for greater system usability
- Improves game playing ease and convenience without changing the nature of the game. Controllers store conveniently
- Gives system a total of 3 channels of audio excitement.
- Secure, wire-free connection

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AQUARIUS™
HOME COMPUTER SYSTEM
TRULY SIMPLE

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AQUARIUS™ PRINTER



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AQUARIUS™
HOME COMPUTER SYSTEM
TRULY SIMPLE

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AQUARIUS™ PRINTER: TECHNICAL FEATURES AND BENEFITS

Features:

- Width: 40 columns
10 column/inch
- Speed: 80 characters/second.
- Mechanics: 5 x 7 dot matrix thermal printer. 256 characters, complete ASCII Set. Upper and lower case letters and graphics.
- Power consumption: 115V A.C.
- Interface: Direct cable to Aquarius™ serial interface port.
- Approximate dimensions:
Product: 8 1/4" x 7 1/2" x 3 1/4"
Packout: 10 1/2" x 10 x 5"
- Approximate weight:
Product: 58 oz.
Packout: 70 oz.

Benefits:

- Printer allows reproduction of graphics in the exact configuration they appear on the display screen
- Convenient way to record information, including programs, notes, lists, and more.

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AQUARIUS™ DATA RECORDER



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AQUARIUS™
HOME COMPUTER SYSTEM
TRULY SIMPLE

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100001110101010100000001111101010101011011
00111100011100001110101001111101000111010

AQUARIUS™ DATA RECORDER: TECHNICAL FEATURES AND BENEFITS

Features:

- Uses regular audio cassette tapes.
- Transfers numeric information to audio signals
- Automatic file searching
- Direct, 5 Pin DIN connection to rear of Aquarius™
- Automatic end-of-tape shut off
- Approximate dimensions:
Product: 8" x 5 1/2" x 3"
Packout: 10 1/4" x 7 1/4" x 4 1/4"
- Approximate weight:
Product: 40 oz.
Packout: 48 oz.

Benefits:

- Economical and available everywhere
- Fast, accurate, easy information storage.
- Easy access to specific information
- Improved electrical impulse transfer
- Protects tape and stored information.

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AQUARIUS™
HOME COMPUTER SYSTEM
TRULY SIMPLE

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AQUARIUS™ MEMORY EXPANSION

- Quickly and easily expands RAM in 4K and 16K increments
- Memory cartridge plugs into Mini Expander or directly into Aquarius™
- Memory cartridges can be used with software cartridges when using the Mini Expander.



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AQUARIUS™
HOME COMPUTER SYSTEM
TRULY SIMPLE

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COMPARE AQUARIUS™, THE HOME COMPUTER BACKED BY THE TECHNOLOGICAL EXPERTISE OF MATTEL ELECTRONICS®

	Aquarius™	Atari 400	Commodore VIC-20	TS1000	TRS-Colour	T199/4A
Microprocessor	Z80A	6502	6502	Z80A	6809	9900
Maximum Ram**	52	48***	32	18	32	48
Graphic Resolution	320 x 192	320 x 192	176 x 184	64 x 48	64 x 32	256 x 192
Maximum Colours	16	16	16	B/W	8	16
Keyboard	Moving-Key	Membrane	Moving-Key	Membrane	Moving-Key	Moving-Key
Upper/Lower Case	Yes	Yes	Yes	No	No	Yes
Built in Programmability	Yes	No	Yes	Yes	Yes	Yes

* Information as of 9.1.82
 ** Requires additional components
 *** Requires dealer assistance

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 00111000111000011010101111101100011110100

AQUARIUS™ PROGRAMS PLANNED FOR LATER IN 1983

AQUARIUS™ PROGRAMS FOR PERSONAL IMPROVEMENT

Aquarius™ has a series of new personal improvement programs to help you achieve your personal goals. Programs include: Diet Trac, Biorythm, Speed Reading, Stock Charting, Hints from Heloise, Menu Planner and This is Today.



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AQUARIUS™
HOME COMPUTER SYSTEM
TRULY SIMPLE

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MATTEL ELECTRONICS®

Office Locations

HEAD OFFICE

800 Islington Ave.
Toronto, Ontario
M8Z 4N7
(416) 252-5192

QUEBEC OFFICE

Place Bonaventure
C Floor.5 Canada,
Montreal, P.Q.
H5A 1C8
(514) 871-9170

PACIFIC OFFICE

606-1112 W. Pender St.,
Vancouver, B.C.
V6E 2S1
(604) 682-7791

Mattel Electronics Consumer Service Number 416-252-9111

DISTRIBUTORS

Electrical Distributors Ltd., 415 Willow
St., Truro,
Nova Scotia N2N 5C9 (902) 895-1535

Distributions Jan Inc., 2695 Paulus St.,
Ville St. Laurent, Quebec H4S 1E9 (514)
334-5160

Jan Electronics, 5171 Steeles Ave., W., Weston,
Ontario M9L 1R5 (416) 749-8378

Shaben and Hamdon (1980) Ltd.,
13030-146th St., Edmonton, Alberta T5L 2H7
(403) 452-3830
2370 United Blvd., Mayfair Industrial Park,
Coquitlam, B.C. V3K 6A3 (603) 941-8291

DALE SERVICE CENTRE LOCATIONS

VANCOUVER

1774 West 5th Avenue
Vancouver, British Columbia
V6J 1M2
(604) 734-7606

TORONTO - NORTH WEST

1110 Finch Avenue W.
Suite 30
Downsview, Ontario
M3J 2T2
(416) 661-2522

*\$45 + Tax
9-12*

EDMONTON

15889-116 Avenue
Edmonton, Alberta
T5M 3W1
(403) 454-1265

HAMILTON DROP-OFF CENTRE

Charles Thompson Ltd.
1135 Main Street E.
Hamilton, Ontario
L8M 1P2
(416) 545-5358

CALGARY

12-5918 5th Street S.E.
Calgary, Alberta
T2H 1L4
(403) 252-6988

OTTAWA

2655 Blackwell Street
Unit 9
Ottawa, Ontario
K1D 4E4
(613) 749-2701

WINNIPEG

1588 Erin Street
Winnipeg, Manitoba
R3E 2T1
(204) 783-6185

MONTREAL

1725, Trans Canada Hwy
Dorval, Québec
H9P 1J1
(514) 749-2701

TORONTO - EAST

2250 Midland Avenue
Unit 17
Scarborough, Ontario
M1P 4R9
(416) 292-1146

HALIFAX

6080 Almon Street
Suite 13B
Halifax, Nova Scotia
E2K 1T8
(902) 455-8312

