

IntelliVisions

ISSUE 2

Digital Fanzine

Spring 2025



2025

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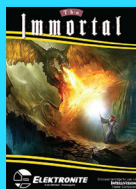
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THE IMMORTAL



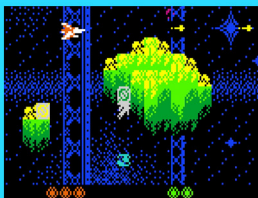
A NEW GAME IS COMING SOON FROM ELEKTRONITE.
ONE PLAYER - EIGHT CHALLENGING PUZZLES - MORE
THAN 50 CHAMBERS TO EXPLORE - FIGHT TROLLS,
SPIDERS, AND GOBLINS IN LIVE ACTION BATTLES



THUNDER CHILD



WORK IN PROGRESS



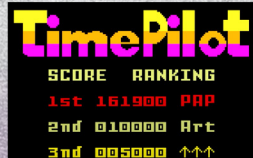
INFO CAME OUT BACK IN SEPT 2024 ABOUT THIS UPCOMING RELEASE. AN
AMAZING PROGRAMMER IN GERMANY IS DEVELOPING THIS IN HIS FREE TIME.
HE IS CURRENTLY WORKING ON LEVEL TWO. IT MAY TAKE TIME TO COMPLETE...BUT
LOOK AT THIS STUNNING GAME! - UPGRADABLE WEAPONS, POWERUPS, LOTS
OF ENEMIES, PARALLAX BACKGROUND AND HUGE LEVELS. JORG..WE CANNOT WAIT!

IntelliNEWBREW

TimePilot



THE 1982 KONAMI ARCADE GAME HAS FINALLY WARPED TO OUR INTELLIVISIONS. YOU ARE A PILOT SENT TO RESCUE FELLOW PILOTS TRAPPED IN DIFFERENT TIME ERAS (1910, 1940, 1970, 1982 & 2001). TIME PILOT WAS THE 5TH MOST GROSSING ARCADE GAME IN 1982. THIS IS AN AMAZING PORT!



INTELLIVISION VS



IntelliVision

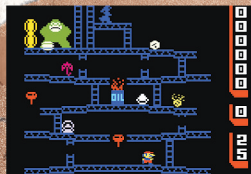


ELEKTRONITE

Intelligent Television



RELEASED IN 2016



PLAYING SCREENS

- THE FOUNDRY** ...Jump over flaming pits, ride moving steel beams, and dodge shooting fireballs!
- THE INCINERATOR** ...Multiple conveyors deliver trash to a burning pit. If you stop moving you'll be headed down there too!
- BARRELS** ...DK's tantrum has crushed and warped five levels of girders, turning them into a nightmare of ramps and rolling barrels! Jump for your life or grab a hammer and start smashing!
- PIE FACTORY** ...Treacherous conveyors, leaping flames, and "pies" that look almost good enough to eat... but don't be fooled! These trays of cement are massively dangerous!
- ELEVATORS** ...Two fast-moving columns of elevators and some nasty fireballs await you. Take the easy way out but be wary of the springs.
- RIVETS** ...Your only chance to reunite yourself with your loved one! Dismantle the structure by pulling out the support rivets and give the big ape a concussion he won't soon forget!
- TWISTED GIRDLERS** ...DK has "twisted" five more levels of girders! Barrels bounce high and come at you from both directions while flames rain down on you from above!
- THE MIXER** ...A mixer tops off empty "pie" plates while full ones twist down from the sky! Master the timing of the stopping conveyor or risk an embarrassing tumble into a tray full of cement!
- THE REFINERY** ...Oil, gas, and an array of safety valves... this level has "danger" written all over it! Outwit DK by putting out fires at the top of both towers... before the timer runs out!
- TRIPLE ELEVATORS** ... Three elevator columns separate you from narrow structures guarded by merciless fireballs! Span treacherous gaps while dodging a barrage of madly bouncing springs!
- THE ELIMINATOR** ...Only appearing on level 3, this is DK's final attempt to "eliminate" you. Don't be afraid of the blue fire... it won't hurt you - unlike everything else!

INTELLIVISION VS



DK ARCADE

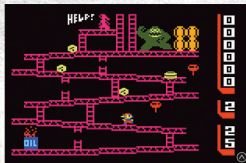
RELEASED IN 2012

Carl Mueller Jr.
Presents

DONKEY KONG
ARCADE

Players? 1
#1: Mario

High Score
021600



PLAYING SCREENS



BARRELS ...DK's testum has crushed and warped five levels of grates, turning them into a nightmare of traps and rolling barrels! Jump for your life or grab a hammer and start smashing!



PIE FACTORY ...Treacherous conveyors, leaping flames, and "pies" that look almost good enough to eat... but don't be fooled! These trays of cement are massively dangerous!



ELEVATORS ...Two fast-moving columns of elevators and some nasty fireballs await you. Take the easy way out but be wary of the spring.



RIVETS ...Your only chance to reunite yourself with your loved one! Disassemble the structure by pulling out the support rivets and give the big ape a concussion he won't soon forget!



ELEKTRONITE



COLECO

DONKEY KONG

COLECO PRESENTS

DONKEY KONG

COPR © 1982 COLECO



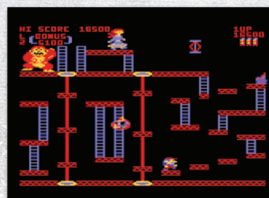
DONKEY KONG

ATARI 2600



RELEASE DATE: 1982
DEVELOPER: COLECO
PROGRAM: GARRY KITCHEN

ATARI 5200



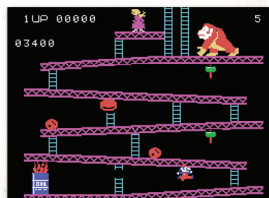
RELEASE DATE: 1983
DEVELOPER: COLECO
PROGRAM: 8-BIT CONV.

ATARI 7800



RELEASE DATE: 1988
DEVELOPER: ATARI
PROGRAM: N/A

COLECO
VISION



RELEASE DATE: 1982
DEVELOPER: COLECO
PROGRAM: N/A



SCORING



ATARI 2600

Intellivision

DIK

37

GRAPHICS
SOUND
GAMEPLAY
REPLAYABILITY



8
9
10
10

COLECO
VISION

36

GRAPHICS
SOUND
GAMEPLAY
REPLAYABILITY



9
9
9
9

ATARI 7800

36

GRAPHICS
SOUND
GAMEPLAY
REPLAYABILITY



9
9
9
9

ATARI 5200

29

GRAPHICS
SOUND
GAMEPLAY
REPLAYABILITY



8
7
7
7

ATARI 2600

22

GRAPHICS
SOUND
GAMEPLAY
REPLAYABILITY



5
5
7
5

IntelliOptions

Nintellivision

[HTTPS://GITHUB.COM/WAVEMOTION-DAVE](https://github.com/wavemotion-dave)

SOME OVERLAYS:



NINTV-DS (aka Nintellivision) is an Intellivision console emulator running on the DS/DSi.



Dave Bernazzani

Top contributor · January 1 at 7:56 AM ·

FACEBOOK:

...

Nintellivision V6.0 has been released with the new handling for multi-overlay packs. This new feature allows more than one overlay to be packaged into an .owl file for a game. In this way, games like MR BASIC - Bits 'n Bytes, Lode Runner and Inty Basic Showcase collections can have more than one graphical overlay that can be swapped in/out easily.

I've also added some Left/Right overlays for games like Chess or World Series Baseball - when selecting the other overlay, it automatically maps in the left/right controller as appropriate.

To go with this new release, is a number of new overlays... many of which take advantage of the new multi-overlay features. The original 125 now has a full set of custom overlays available with an almost equal number of homebrew titles.

<https://github.com/wavemotion-dave/NINTV-DS>

Install :

To make this work, place NINTV-DS.NDS on your flashcart or SD card which you can launch. You must supply the BIOS files:

- grom.bin
- exec.bin
- ivoice.bin (Optional for Intellivoice games)
- ecs.bin (Optional for ECS games)
- wbevec.bin (Optional for full Tutorvision mode)
- wbgrom.bin (Optional for full Tutorvision mode)

These can go in one of four places: same directory as your ROMS, /roms/bios (recommended) or /roms/intv/bios (or /data/bios (you can change the default location using the Global Configuration once you load the emulator).

The GROM and EXEC binaries are property of whomever currently holds the Intellivision rights and you will have to find and install them yourself. Don't ask. If you own Intellivision Lives, you likely have both files already somewhere in your house.



**PLEASE READ ONLINE
HOW TO INSTALL AND
PLAY. THIS EMULATOR
IS AWESOME!**





Williams 1982

DEVELOPED IN JAPAN
& RELEASED BY IREM.

AS A LUNA CITY POLICE OFFICER ASSIGNED TO SECTOR NINE, THE HOME OF THE "TOUGHEST THUGS IN THE GALAXY", THE PLAYER CONTROLS A MOON BUGGY THAT TRAVELS TO THE RIGHT OVER THE HORIZONTALLY SCROLLING SURFACE OF THE MOON.



2007 DEVELOPED BY JOE ZBICIAK





Intellivision vs.



IntelliBATTLE

FROG BOG

vs.

FROGS & FLIES



Intellivision vs.



IntelliBATTLE



00

0:00

00

FROG BOG

vs.

FROGS & FLIES

EXCELLENT GRAPHICS

REALISTIC POND SOUNDS

INSECTS LOOK REAL

**POND SKY HAS CLOUDS,
STARS, MOON**

DIFF POINTS FOR INSECTS

FIREFLIES AT NITE

**EASY/HARD SETTINGS FOR
DETAILED JUMPING/TONGUE**

1-2 PLAYERS

AVERAGE GRAPHICS

POND LOOKS BASIC

INSECTS ARE FLYING SQUARES

POND HAS NO EXTRA DETAILS

NO EXTRA POINTS FOR INSECTS

**FIREFLY ONLY WHEN GAME IS
OVER - BRINGS IN "THE END"
SIGN - ACTUALLY GREAT!**

**EASY/HARD SETTINGS FOR
DETAILED JUMPING/TONGUE**

1-2 PLAYERS

Intellivision Wins!

AND YOUR NEW CHAMPION...



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**FROG BOG IDEA CAME FROM
AN ARCADE GAME CALLED - FROGS -
PRODUCED BY GREMLIN IN 1978**

IntelliFLASHBACK



BEEZER™

Invasion a honeycomb and outsmart beel Trap drones in cells. The Queen Bee hunts you down and hatches more bees. A strategy challenge that takes fast thinking. Based on the popular arcade game! For Intellivision I and II!



BEEZER UNRELEASED IMAGIC GAME

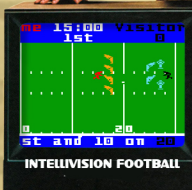
**YOU MAY BE ABLE TO PURCHASE THE BOXES ON ETSY?
REMAKE OF 1982 ARCADE GAME FROM TONG ELECTRONIC**



**AN OLD AD FROM COLECO...INTV
PLAYERS ARE HOPING TO HAVE
THIS CART ONE DAY! LOOKS
AMAZING!**



**TOUCHDOWN
INTELLIVISION!**





I'M A BIG GODZILLA FAN. ALWAYS WANTED A GODZILLA GAME FOR THE INTV. HERE IS BATTLE SCENE I PUT TOGETHER. DRAGON IS FROM AD&D



WHAT AN AMAZING GAME FROM 2015. LUCKY TO HAVE A COPY. STILL PLAY IT FROM TIME TO TIME.



ACTIVISION

VIDEO GAME CARTRIDGES FOR THE
IntelliVision



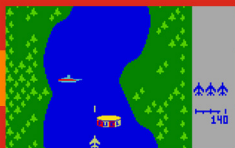
STAMPEDE



PITFALL



BEAMRIDER



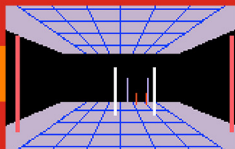
RIVER RAID



HAPPY TRAILS



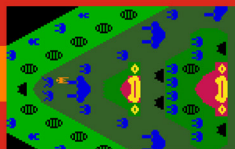
ROBOT RUBBLE



LEAGUE OF LIGHT



WORM WHOMPER



**DREADNAUGHT
FACTOR**

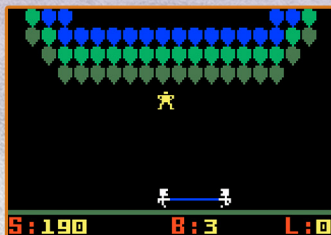
WE PUT YOU IN THE GAME.



I WANT TO
BELIEVE...

IntelliFiles

...THAT THESE FOUR GAMES
ARE BEING PLAYED ON YOUR
LTD FLASH – LET THEM NOT BE
FORGOTTEN



CLOWNS & BALLOONS - 2014



GOATNOM - 2014



LARRY THE FLY SWATTER - 2021

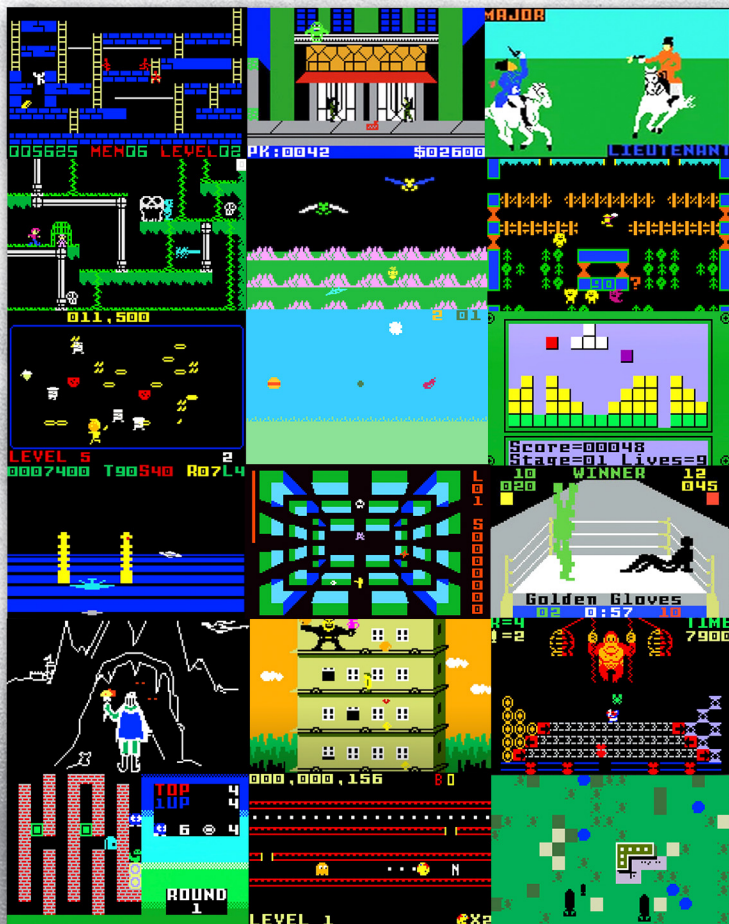


TURBO - 1983



SCULLY, ET IS ON
INTV AND WE
ARE NOT?





LODE RUNNER - GHOSTBUSTERS - NAPOLEONIC WARS
THE GOONIES - EXERION - NAUGHTY BOY

FOOD FIGHT - HAMBURGERS IN ROUTE TO SWITZERLAND - SUPER PIXEL BROS
BUCK RODGERS - SPACE BANDITS - SUPER PRO BOXING

AKALABETH - BEAUTY & THE BEAST SUPER PRO - DONKEY KONG 3
EGGERLAND MYSTERY - PACMANTHOLOGY - VOICE ANTHOLOGY

IntelliView



Next Issue
LOCK 'N CHASE
LOCK 'N CHASE



Top INTV Sports Games

Home Run Super Pro Baseball
Super Pro Hockey
Slam Dunk Super Pro Basketball
Striker Super Pro Bowling
Rock'em Sock'em Super Pro Boxing



WE WOULD ALL
ENJOY PLAYING THIS
MOCK UP. HOPE
WE PLAY IT ONE DAY

ELEKTRONITE - TAKE MY MONEY!

Thank you for reading IntelliVisions!